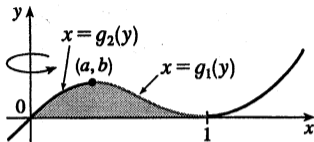
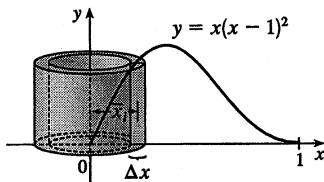


43.



If we were to use the “washer method,” we would first have to locate the local maximum point (a, b) of $y = x(x - 1)^2$ using the methods of Chapter 4. Then we would have to solve the equation $y = x(x - 1)^2$ for x in terms of y to obtain the functions $x = g_1(y)$ and $x = g_2(y)$ shown in the figure above. This step would be difficult because it involves the cubic formula. Finally we would find the volume using

$$V = \pi \int_0^b \{ [g_1(y)]^2 - [g_2(y)]^2 \} dy.$$

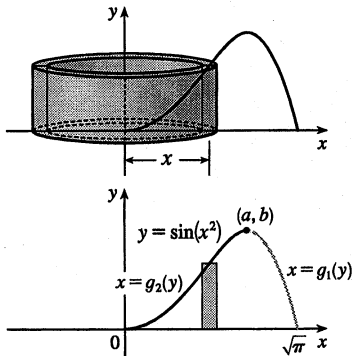


Instead, we use cylindrical shells. As in Example 9, we rotate an approximating rectangle with width Δx about the y -axis, to get a cylindrical shell whose average radius is \bar{x}_i and whose volume is $2\pi\bar{x}_i [\bar{x}_i(\bar{x}_i - 1)^2] \Delta x$.

So the total volume is

$$\begin{aligned}
 V &= \lim_{n \rightarrow \infty} \sum_{i=1}^n 2\pi \bar{x}_i [\bar{x}_i(\bar{x}_i - 1)^2] \Delta x = \int_0^1 2\pi x [x(x-1)^2] dx = 2\pi \int_0^1 (x^4 - 2x^3 + x^2) dx \\
 &= 2\pi \left[\frac{x^5}{5} - 2\frac{x^4}{4} + \frac{x^3}{3} \right]_0^1 = 2\pi \left(\frac{1}{5} - \frac{1}{2} + \frac{1}{3} \right) = 2\pi \left(\frac{1}{30} \right) = \frac{\pi}{15}.
 \end{aligned}$$

44.

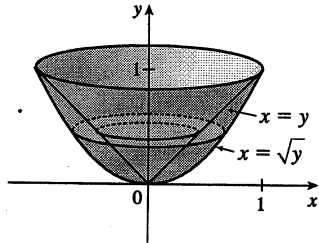


A typical cylindrical shell has circumference $2\pi x$ and height $\sin(x^2)$. $V = \int_0^{\sqrt{\pi}} 2\pi x \sin(x^2) dx$. Let $u = x^2$. Then $du = 2x dx$, so $V = \pi \int_0^{\pi} \sin u du = \pi[-\cos u]_0^{\pi} = \pi[1 - (-1)] = 2\pi$.

For slicing, we would first have to locate the local maximum point (a, b) of $y = \sin(x^2)$ using the methods of Chapter 4. Then we would have to solve the equation $y = \sin(x^2)$ for x in terms of y to obtain the functions $x = g_1(y)$ and $x = g_2(y)$ shown in the second figure. Finally we would find the volume using

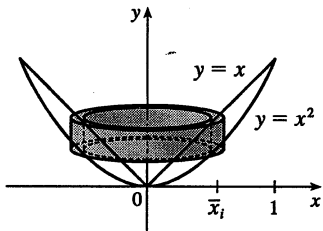
$V = \pi \int_0^b \{ [g_1(y)]^2 - [g_2(y)]^2 \} dy$. Using shells is definitely preferable to slicing.

46.



The first figure shows a cross-section perpendicular to the y -axis. It is a washer with inner radius y and outer radius \sqrt{y} , so the volume by slicing is

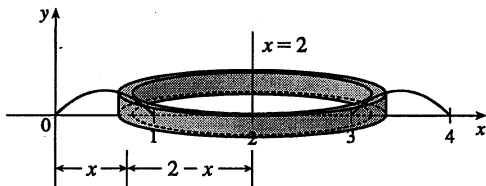
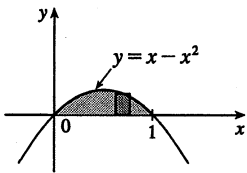
$$\begin{aligned}
 V &= \int_0^1 A(y) dy = \pi \int_0^1 \left[(\sqrt{y})^2 - y^2 \right] dy \\
 &= \pi \int_0^1 (y - y^2) dy = \pi \left[\frac{y^2}{2} - \frac{y^3}{3} \right]_0^1 = \frac{\pi}{6}
 \end{aligned}$$



Next, we use cylindrical shells to find the volume. The height of a shell is $\bar{x}_i - \bar{x}_i^2$, so its volume is $2\pi \bar{x}_i (\bar{x}_i - \bar{x}_i^2) \Delta x$. Thus,

$$\begin{aligned}
 V &= \lim_{n \rightarrow \infty} \sum_{i=1}^n 2\pi \bar{x}_i (\bar{x}_i - \bar{x}_i^2) \Delta x = \int_0^1 2\pi x (x - x^2) dx \\
 &= 2\pi \int_0^1 (x^2 - x^3) dx = 2\pi \left[\frac{x^3}{3} - \frac{x^4}{4} \right]_0^1 = 2\pi \left(\frac{1}{12} \right) = \frac{\pi}{6}
 \end{aligned}$$

47.



$$\begin{aligned}
 V &= \int_0^1 (\text{circumference}) (\text{height}) (\text{thickness}) = \int_0^1 [2\pi(2 - x)] (x - x^2) dx \\
 &= 2\pi \int_0^1 (x^3 - 3x^2 + 2x) dx = 2\pi \left[\frac{1}{4}x^4 - x^3 + x^2 \right]_0^1 = 2\pi \left(\frac{1}{4} \right) = \frac{\pi}{2}
 \end{aligned}$$

See the solution for Exercise 43 as to why the method of cylindrical shells is preferable to slicing.